



Tech Note : Waves System - Microplayer

How to sequence playback

One of the useful features of the Microplayer is its ability to play single files in a sequenced order from a contact input. In this technical guide we show how to organise the file structure on the SD/USB card.



In the example shown below, using the [SEQ] command in the folder name, we can get the player to play the files inside this folder in sequenced order. In this example we also use the [NXT001] command which tells the player to play only one audio file then stop. This command can be changed to however many files you wished to be played with one contact input, for example [NXT003]

We also use the [NT] command, which tells the player to not restart the playback from any additional contact input, so this avoids contact bounce and accidental activation.

Name	Date modified	Type	Size
000	29/09/2026 08:35	File folder	
001[SEQ][NXT001][NT][J000]	29/09/2026 08:35	File folder	

To enable the player to provide sequenced playback, the audio files within the folder need to be renamed starting with a three digit number. This tells the player in which order to play the files,

Name	Date modified	Type	Size
001 - Explosion.wav	19/08/2025 09:43	WAV File	1,180 KB
002 - Lion Roar.wav	19/08/2025 09:49	WAV File	1,795 KB
003 - Waterfall Sound.wav	19/08/2025 09:35	WAV File	1,438 KB
004 - Crowd Cheering.wav	19/08/2025 09:31	WAV File	1,669 KB
files.tab		TAB File	1 KB

The files.tab is automatically created by the player to keep a record of which files it has already played.